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#### Outline

Visual attention mechanisms are an important component of deep learning models.

Most models for visual attention operate over discrete domains (Bahdanau et al., 2015).

- Recently, continuous attention mechanisms have been proposed, limiting the attention
- to a simple unimodal density (Martins et al., 2020).

**This paper**: we introduce **multimodal** continuous attention mechanisms.

#### From Discrete to Continuous Attention

#### **Discrete Attention**

Images are represented using *L* feature vectors in  $\mathbb{R}^D$  (e.g., grid-level or object-level representations).

- **Feature matrix**  $V \in \mathbb{R}^{D \times L}$
- Score vector  $\boldsymbol{f} = [f_1, \ldots, f_L]^\top \in \mathbb{R}^L$
- Probability vector via  $p = \operatorname{softmax}(f)$ Output:

• Weighted average  $\boldsymbol{c} = \boldsymbol{V} \boldsymbol{p} \in \mathbb{R}^{D}$ 

#### How many planes are in this photograph?



### **Continuous Attention**

Images are represented as smooth functions in 2D.

- Feature function  $V_B(x) = B\psi(x)$
- Score function

$$f(\mathbf{x}) = -\frac{1}{2}(\mathbf{x} - \boldsymbol{\mu})^{\top} \Sigma^{-1}$$

Probability density  $p(\mathbf{x}) = \mathcal{N}(\mathbf{x}; \boldsymbol{\mu}, \boldsymbol{\Sigma})$ Output:

• 
$$c = \mathbb{E}_p[V_B(x)] = B \int_{\mathbb{R}^2}$$

How many planes are in this photograph?



#### This paper: multimodal continuous attention

We let the attention density be a mixture of unimodal distributions, specifically Gaussians

$$p(\mathbf{x}) = \sum_{k=1}^{K} \pi_k p_k(\mathbf{x}).$$

 $\Longrightarrow$ 

**Forward step.** The context vector is a mixture of the context representations for each component,

$$oldsymbol{c} = \mathbb{E}_p[oldsymbol{B} oldsymbol{\psi}(oldsymbol{x})] = \sum_{k=1}^K \pi_k \underbrace{\mathbb{E}_{p_k}[oldsymbol{B} oldsymbol{\psi}(oldsymbol{x})]}_{oldsymbol{C}_k} = \sum_{k=1}^K \pi_k oldsymbol{c}_k$$

**Backward step.** Linear combination of unimodal attention mechanisms. How many planes are in this photograph?



# institute de telecomunicações finstitute for Systems Multimodal Continuous Visual Attention Mechanisms

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#### The EM algorithm with weighted data

- $r(\mathbf{x} \boldsymbol{\mu})$
- $p(oldsymbol{x})oldsymbol{\psi}(oldsymbol{x})\in\mathbb{R}^D$  .

(2)

**Parameters:** Centers of grid regions and weights  $\mathcal{X} = \{(\mathbf{x}_{\ell}, \mathbf{w}_{\ell})\}_{\ell=1}^{L}$ , initialization  $\Theta(K) = \{(\pi_k, \mu_k, \Sigma_k)\}_{k=1}^{K}$ , iterations *I*. **Function** WeightedEM( $\mathfrak{X}, \Theta(K), I$ ): for  $i \leftarrow 1$  to I do for  $\ell \leftarrow 1$  to L do for  $k \leftarrow 1$  to K do  $\gamma_{\ell k} \leftarrow \frac{\pi_k \mathfrak{N}(\mathbf{x}_{\ell} | \boldsymbol{\mu}_k, \boldsymbol{\Sigma}_k)}{\sum_{j=1}^K \pi_j \mathfrak{N}(\mathbf{x}_{\ell} | \boldsymbol{\mu}_j, \boldsymbol{\Sigma}_j)}$ end end for  $k \leftarrow 1$  to K do  $\pi_k \leftarrow \sum_{\ell=1}^L w_l \gamma_{\ell k}$  $\begin{vmatrix} \mu_k \leftarrow \frac{1}{\pi_k} \sum_{\ell=1}^{L} w_\ell \gamma_{\ell k} \mathbf{x}_\ell, & \Sigma_k \leftarrow \frac{1}{\pi_k} \sum_{\ell=1}^{L} w_\ell \gamma_{\ell k} (\mathbf{x}_\ell - \boldsymbol{\mu}_k) (\mathbf{x}_\ell - \boldsymbol{\mu}_k)^\top \\ end \end{vmatrix}$ end return  $\Theta = \{(\pi_k, \boldsymbol{\mu}_k, \boldsymbol{\Sigma}_k)\}_{k=1}^K$ 

#### Estimating the number of components

- **Parameters:** Centers of grid regions and weights  $\mathcal{X} = \{(\mathbf{x}_{\ell}, \mathbf{w}_{\ell})\}_{\ell=1}^{L}$ , initialization  $\Theta(K) = \{(\pi_k, \mu_k, \Sigma_k)\}_{k=1}^{K}$ , iterations *I* Function ModelSelection( $\mathfrak{X}, \{\Theta(k)\}_{k=1}^{k_{\max}}, I, \lambda$ ): for  $k \leftarrow 1$  to  $k_{\max}$  do  $\hat{\Theta}_k \leftarrow \texttt{WeightedEM}(\mathfrak{X}, \Theta(k), I)$
- $\log p(\mathcal{X}|\hat{\Theta}_k) \leftarrow \sum_{\ell=1}^{L} w_{\ell} \log \left\{ \sum_{k=1}^{K} \hat{\pi}_k \mathcal{N}(\boldsymbol{x}_{\ell}|\hat{\boldsymbol{\mu}}_k, \hat{\boldsymbol{\Sigma}}_k) \right\}, \quad \mathcal{C}(\hat{\Theta}_k, k) \leftarrow -2 \log p(\mathcal{X}|\hat{\Theta}_k) + \lambda |k|$ end  $k^{\star} = \operatorname{argmin}_{k} \{ \mathcal{C}(\hat{\Theta}_{k}, k) \}$

### How many zebras facing in the left direction?



### Attention model

return  $k^*, \hat{\Theta}_{k^*}$ 

- Each attention density is a **K-component mixture of Gaussians**. • At training time, we pick the number of components *randomly* from a uniform distribution, up to a predefined maximum.
- At test time, we select the optimum  $K^*$  from a set of possible choices, using a model selection criterion.

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// Obtain parameters using WeightedEM // Evaluate criterion

// Choose the optimum number of components

#### **Experiments: Visual Question Answering (VQA)**



#### Human attention

- - Attention Discrete so Unimodal Multimoda



#### Conclusions

- and efficient forward and gradient backpropagation steps.

**Open-source code:** https://github.com/deep-spin/vqa-multimodal-continuous-attention

#### References

Bahdanau, D., Cho, K., and Bengio, Y. (2015). Neural machine translation by jointly learning to align and translate. In Proc. of ICLR.

Martins, A., Farinhas, A., Treviso, M., Niculae, V., Aguiar, P., and Figueiredo, M. (2020). Sparse and Continuous Attention Mechanisms. In Advances in Neural Information Processing Systems, volume 33, pages 20989–21001.



Unimodal continuous attention faces difficulties in complex scenes with multiple regions of interest far from each other. Multimodal attention densities tend to perform better. For a single complex-shaped interest region, discrete attention may be too scattered and unimodal attention too focused. Multimodal continuous attention is a good compromise.

The attention distributions obtained with multimodal continuous attention are more **similar to human attention** than the ones obtained with discrete or unimodal attention.

	JS divergence $\downarrow$
oftmax	0.64
continuous	0.59
al continuous	0.54

Humans sequentially look for regions in the image, until they found the information they need. Our model replicates this process by identifying multiple regions of interest.

Is the baby using the computer?

New continuous attention mechanisms that produce multimodal densities with tractable

Weighted version of the EM algorithm to obtain a selection of relevant regions.

Penalized likelihood method to select the number of components in the mixture.

Experiments on VQA mimic human attention and present increased interpretability.

**Future work:** Mixtures of sparse family distributions and other vision tasks.